



# Optimal Dynamic Curbside Zoning

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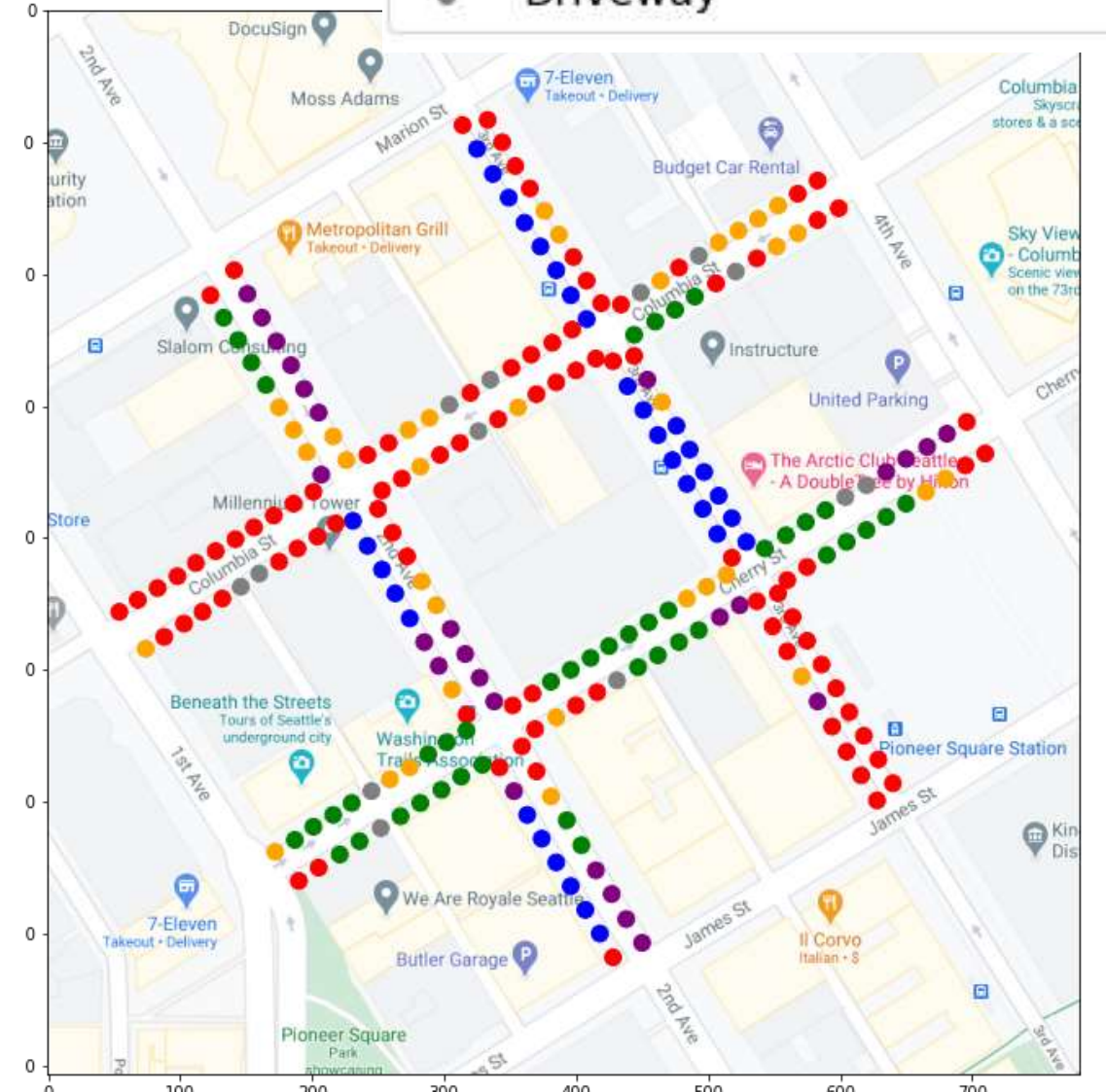
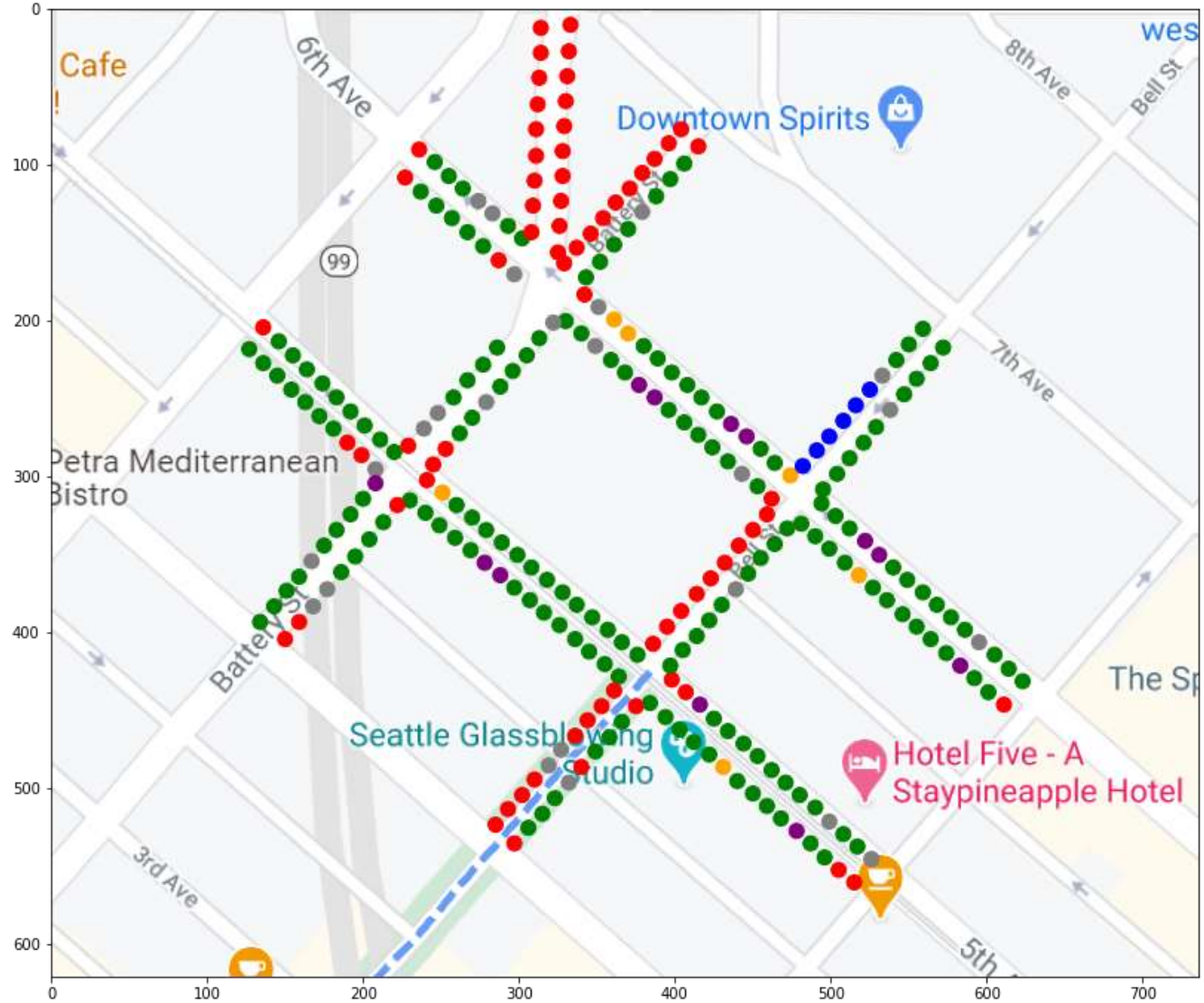


# Overview

- What is the curb zoning problem?
- How do we value curb space?
- Centralized dynamic curb zoning via ADP
- Decentralized curb zoning via auctioning
- Related work

# Static Curb Zoning

- Paid Parking
- No Parking
- Bus Stop
- Commercial Vehicle Loading
- Passenger Loading
- Driveway





# Dynamic Curb Zoning

- Curb zone use changes over time as function of demand pressures
  - Rush hour traffic
  - Stadium events
  - Street festivals/parades/markets
- With a more connected city, can the interfacing layer between the transportation system and destination/point of departure be more responsive to changing demand?



# Curb Space Valuation



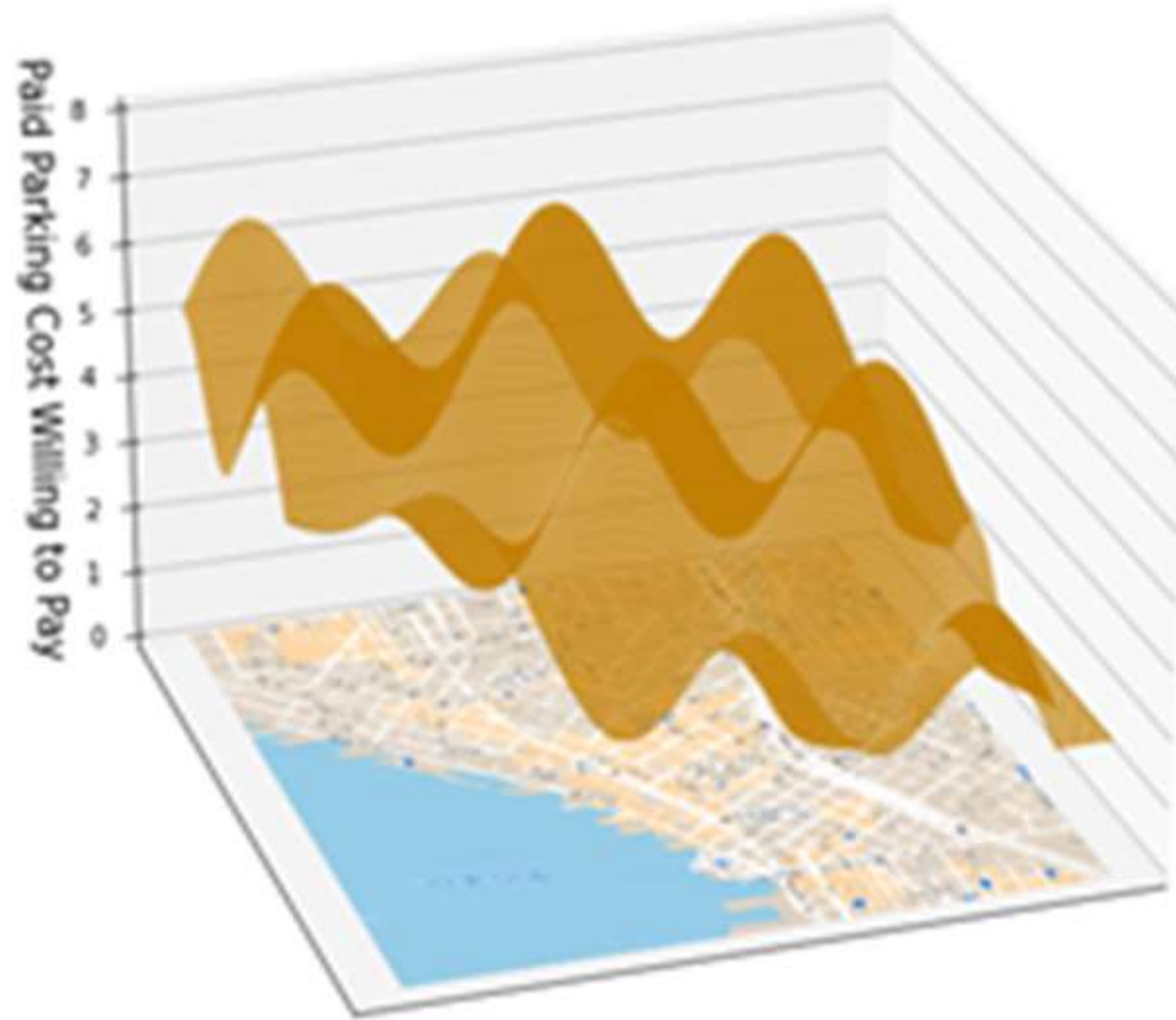
To optimize zoning, an objective function is required, mapping zone type to some value

- Curb owner revenue
- Cost of emissions
- Goods/people moved
- Accessibility
- Cost of congestion
- Value of time cost due to distance from desired destination





# Curb Space Valuation



# Problem Formulation

Curb valuation/objective

Distance regularizer

maximize

$$\sum_{j=1}^N \sum_{t=1}^T F_t(u_{t,c_j}, c_j) + \rho \sum_{i=1}^M \sum_{t=1}^T w_{t,i}$$

subject to

$$\sum_{t=1}^{T-1} \frac{1}{2} \|u_{t+1,c_j} - u_{t,c_j}\|_1 \leq b \quad \forall j$$

Switching  
constraint

$$\sum_{j=1}^N 1[u_j = u_{type}] \leq \bar{u}_{type} \quad \forall t$$

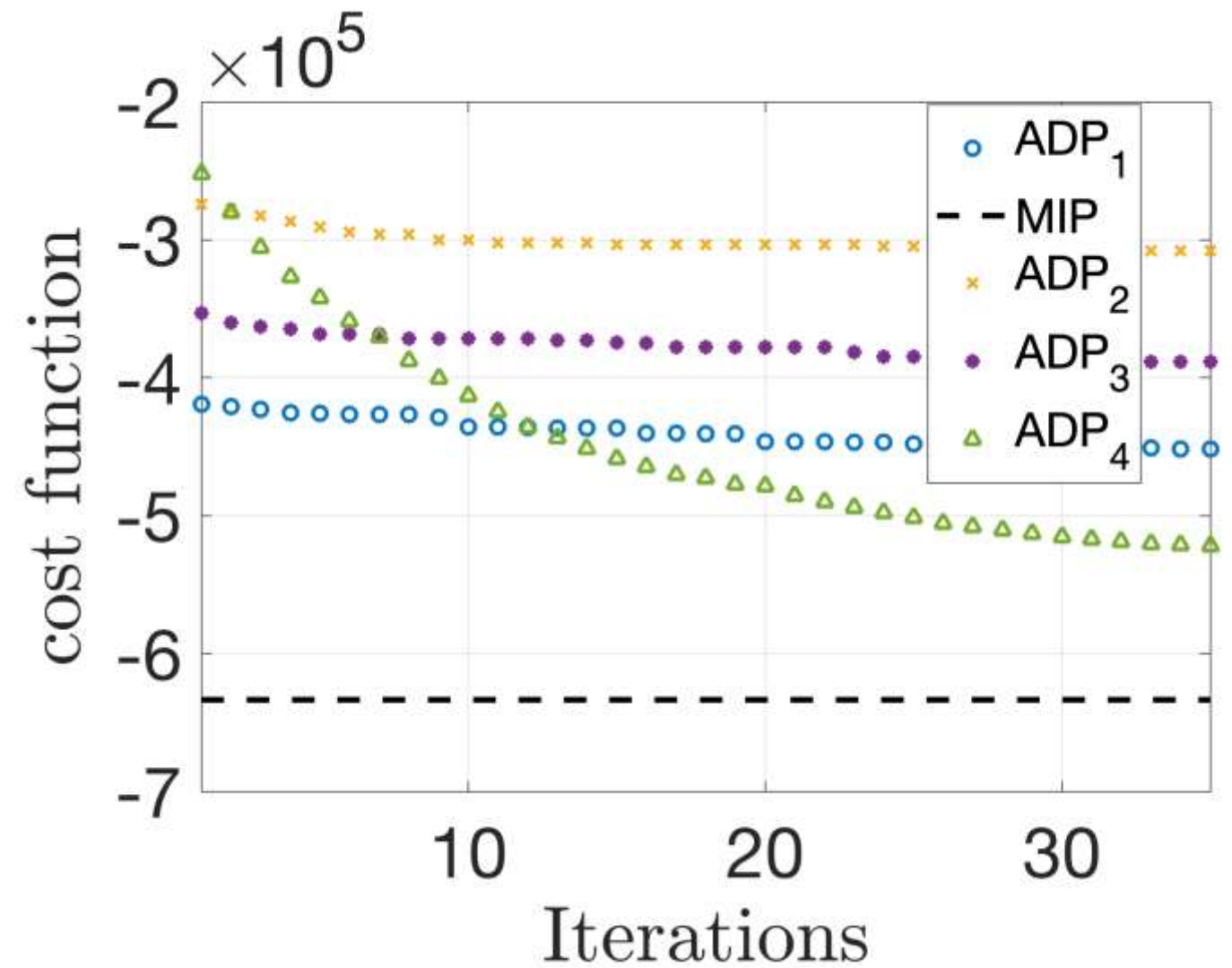
$$\sum_{j=1}^N 1[u_j = u_{type}] \geq \bar{u}_{type} \quad \forall t$$

Cardinality constraints

$$w_{t,i} \leq u_t^{(i)\top} A_m u_t^{(i)} \quad \forall t \in \mathcal{T}, i \in \mathcal{M}$$

# Approximation Dynamic Programming

- Can be solved as a mixed integer program for all time steps, complex for modest number of spaces/time steps
- Solve using approximate dynamic programming (sample random solution paths over time horizon, pick best)
- Objective functions are continuous functions of latitude/longitude, if Lipschitz, can assume neighborhood of single curb space has same solution, speeds up ADP converge considerably

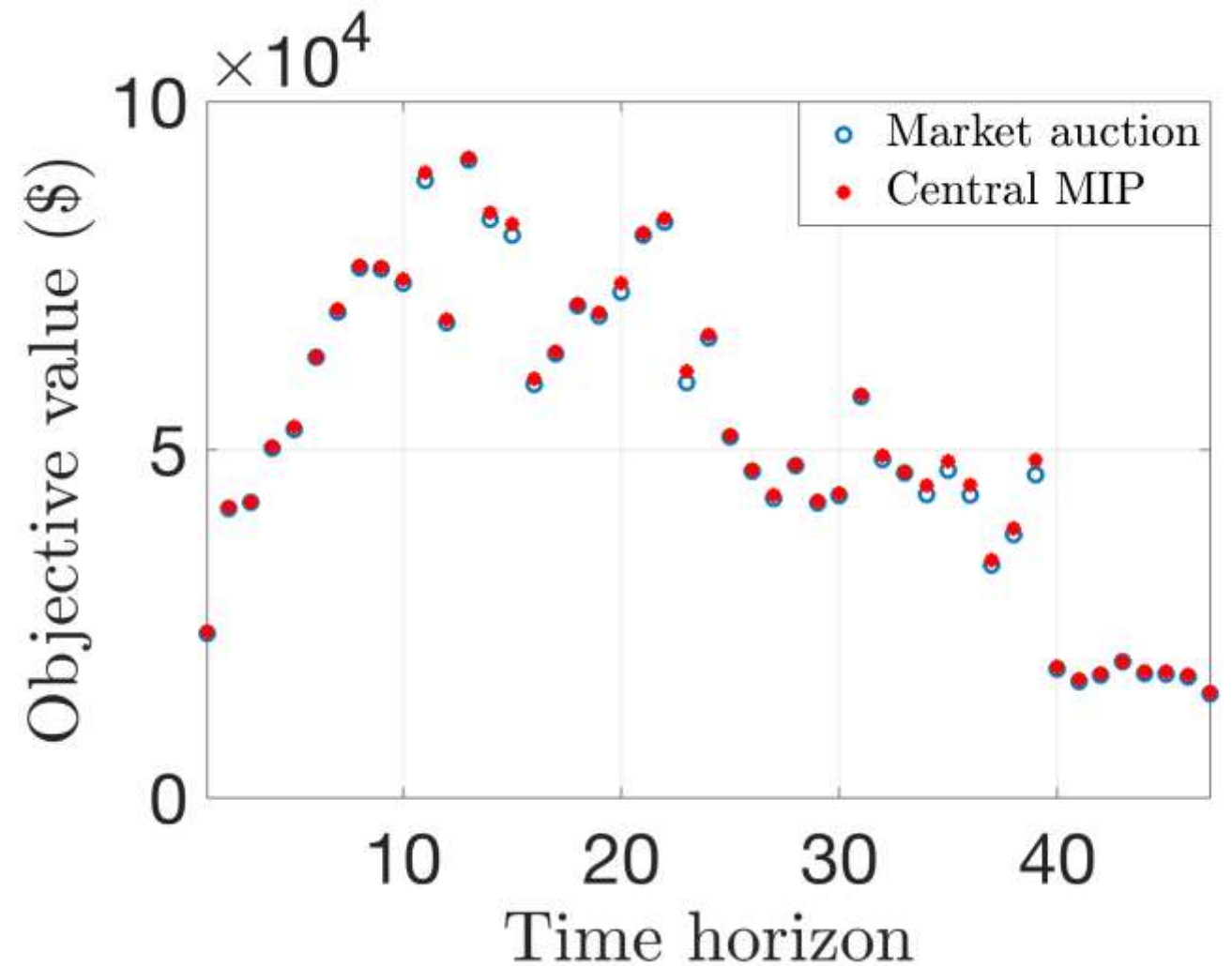
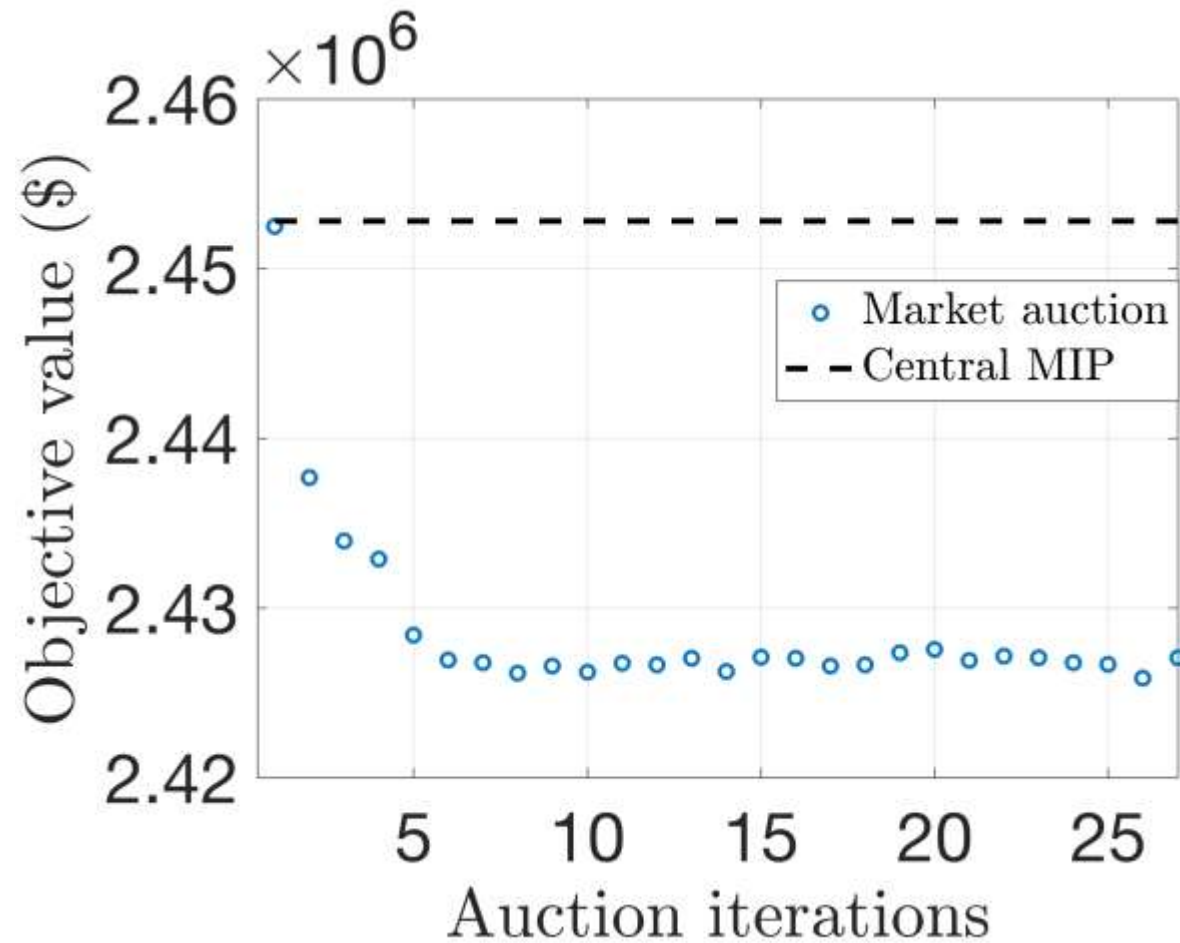




# Decentralized Solutions

The MIP solution is “centralized”, market operator has complete control of resultant space zoning

Also implementing auction methods, e.g. a Dutch auction



## Forthcoming Work

- Better approximations of curbs valuation (internalities vs externalities, surpluses vs costs)
- Direct comparison of “centralized” MIP/ADP solution, and “decentralized” auction methods, both subject to identical policy constraints to compute a price of anarchy
- Accounting for demand-response effects: valuation of the curbs changes as a function of changing control signal over short and long time periods





# Thank you

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